

## LONDON GYMNASTICS – AGE GROUP RULES LEVEL 5 –IN & OUT OF AGE (8 – 15+ YEARS)

### DIFFICULTY VALUE (DV)

Elements will be given Difficulty Value according to FIG cycle 12 Code of Points. FIG Execution and Artistry penalties will be applied  
A.BARS/BEAM/FLOOR 8 Highest elements including Dismount BEAM/FLOOR 5 Acro (max) + 3 Dance (min) FLOOR Max 4 Acro lines

### SHORT EXERCISE

BEAM/FLOOR FIG Short Exercise Rules apply. **A. BARS Exercise with less than 5 elements will be deducted 1.00 for each missing element**

VAULT	RULES for AB/BB/FX	A.BARS	BEAM	FLOOR
<p>OPTIONAL VAULT FOR ALL AGES</p> <p>Height 100 cm</p> <p>95cm piled mats 5cm roll mat over piled mats</p> <p>HANDSPRING FLAT BACK</p> <p>DV 1.40</p> <p>OR</p> <p>ALL AGES FIG CODED VAULT</p> <p>NO FIG VAULTS WITH SALTOS Group 1 ONLY</p> <p>Height 9 – 100 cm 10/11 - 110 cm 12/13 - 120 cm 14+ - 125cm</p> <p>2 Vaults Best Vault to Count</p>	<p>Permitted Un-coded Elements can be used to fulfil CR</p> <p>Difficulty Value (DV) FIG A = 0.10 B = 0.20 Uncoded element = 0.10</p> <p>7 or more elements – no deduction 5 - 6 elements - 4.00 P 3 – 4 elements - 6.00 P 1 – 2 elements - 8.00 P No elements - 10.00 P</p>	<p style="text-align: center;"><b>PERMITTED UN-CODED ELEMENTS</b></p> <p>Mount: Circle up LB Cast above horizontal *Squat on LB jump to catch HB *Tucked/Straight leg sole circle <b>*No E panel deduction for Jump from LB to HB</b> ¾ Giant from LB to HB + on HB</p> <p>Dismount: Straddle or Pike on undershoot ¾ Sole circle (May fulfil CR)</p> <p style="text-align: center;"><b>MAX 2 FIG 'B' ELEMENTS NO ELEMENT HIGHER THAN 'B'</b></p>	<p style="text-align: center;"><b>PERMITTED UN-CODED ELEMENTS</b></p> <p>Forward Roll (can count for CR4) Cat Leap Tuck jump Straight jump Assemble jump</p> <p>Mounts: Squat on/Straddle on/ Japana/Straddle lever</p> <p>Dismount: Round off or Handspring (May fulfil CR)</p> <p style="text-align: center;"><b>MAX 2 FIG 'B' ELEMENTS NO ELEMENT HIGHER THAN 'B'</b></p>	<p style="text-align: center;"><b>PERMITTED UN-CODED ELEMENTS</b></p> <p>Cartwheel                      Headspring Handstand fwd roll          Cat leap Bwd/Fwd walkover          Tuck jump Bwd roll to handstand      Valdez Fwd roll &amp; Free fwd roll    Bwd roll to feet</p> <p style="text-align: center;"><b>ELEMENTS WITH FLIGHT</b></p> <p>Flic to 1                      Handspring to 1 Flic to 2                      Handspring to 2 Gainer flic                    Round off</p> <p style="text-align: center;">Front somi (take off from 2 feet and run) May fulfil CR4 + acro el. &amp; CR5 as last counting acro line)</p> <p style="text-align: center;"><b>NON FLIGHT ELEMENTS</b></p> <p>Free cartwheel    Free walkover    Side somi</p> <p style="text-align: center;"><b>MAX 2 FIG 'B' ELEMENTS NO ELEMENT HIGHER THAN 'B'</b></p> <p style="text-align: center;"><b>2 Acro Lines must be included in the routine</b></p>
	<p>COMPOSITION REQUIREMENTS =</p> <p style="color: red;">Repeated elements DO NOT count towards DV</p> <p style="color: red;">Any element higher than a FIG 'B' that element will not receive DV and the exercise will have 1 element less in the 'D' calculation</p>	<p>The only CR required at this level is the dismount The gymnast will receive 2.50 for CR as long as she performs a routine with an "A" dismount or permitted un-coded dismount Incorrect dismount 2.00 CR credited</p> <p><b>Dismount – FIG A = 0.50 Uncoded Element = 0.30</b></p> <p>Dismount no higher than an "A" B or more – No CR or DV</p> <p><b>IN AGE (8) NEW RULE OPTION– SINGLE HB SV minus 0.50 by 'D' Panel</b> Coach to lift gymnast to hang on HB Circle up on HB – continue routine</p>	<p>CR1 .Connection of any 2 different dance elements with immediate rebound action</p> <p>CR2 OPTION ¾ spin in relevé, immediate ½ turn in Relevé- must finish on toes OR Any 1/1 spin</p> <p>CR3 Any coded split leap or jump with 180° Split (Can be connected to CR1) (E panel - FIG execution deductions applied)</p> <p>CR4. Acro element Forward or Side</p> <p>CR5 . Dismount – FIG A = 0.50 Uncoded Element = 0.30</p> <p>Dismount no higher than an "A" B or more – No CR or DV</p>	<p>CR1. Dance passage of 2 different leaps or hops one of them with 1 x 180° split (cross or side) or straddle position (E panel – FIG execution deductions applied)</p> <p>CR2. 1 x Backward Acro element</p> <p>CR3. 1 x Acro element forward or side</p> <p style="text-align: center;">CR4. 1 x Acrobatic line with 2 acro elements (min) 1 being a forward acro element (may be connected with coded or un-coded els)</p> <p style="text-align: center;">CR5. Dismount - 2<sup>nd</sup> Acro Line min 2 elements x 1 element with flight (or front somi tucked) (Last counting acro line) <b>Dismount – FIG A = 0.50 (last element) Uncoded Element = 0.30 (last element)</b></p> <p>Dismount no higher than an "A" B or more – No CR or DV</p>
	<b>BONUS</b>	<p>1 x Short Upstart + 0.20 1 x Long Upstart + 0.20</p>	<p>1 x FIG backward acro element without flight + 0.20 1 FIG backward acro element with flight + 0.30 (both given once only may be Connected or Unconnected or awarded individually)</p>	<p>1 x Salto forward or backward + 0.20 (given once only)</p>